# <span id="page-0-0"></span>Efficient Fibre Sampling for Statistical Linear Inverse Problems

#### Martin Hazelton<sup>1</sup>

Department of Mathematics & Statistics University of Otago

10 December 2024



1 Email: martin.hazelton@otago.ac.nz

4 0 8

# Statistical Inverse Problems

In the age of automated data collection

- Interest is in a process that is observed only indirectly
- Observations provide incomplete information about target variable
	- $\blacktriangleright$  Aggregated data
	- $\blacktriangleright$  Summarised data
	- $\triangleright$  Corrupted data
- Leads to statistical inverse problems
- Problems of this sort are ubiquitous in science and engineering
- Often arise from automated data collection

## Linear Inverse Problems for Count Data

For count data, statistical linear inverse problems characterised by

<span id="page-2-0"></span>
$$
y = Ax \tag{1}
$$

- **►**  $\mathbf{x} \in \mathbb{Z}_{\geq 0}^r$  **is count vector of interest;**
- ►  $\mathbf{y} \in \mathbb{Z}_{\geq 0}^{\overline{n}}$  is vector of observed counts.
- **Configuration matrix** A is  $n \times r$  and non-negative integer elements (often binary).
- Typically *r* > *n* so linear system [\(1\)](#page-2-0) will be (heavily) underdetermined.
- Aim is to perform inference for *x* and/or parameter vector θ describing underlying distribution *f*(*x*|θ).
	- $\triangleright$  Often prior information or auxiliary data used to regularize problem.

# Network Tomography

- *x* vector path traffic volumes;  $\theta = E[X]$ .
- *y* traffic counts collected at various network locations.
- **•** Inference for **x** and/or  $\theta$  is a standard engineering practice:
	- $\triangleright$  Applications to road traffic and electronic communication systems.

Example



- Assume travel possible between any of  $r = 6$  node pairs by direct paths.
- Traffic counts  $\boldsymbol{y} = (y_1, y_2, y_3)^T$  observed on  $n = 3$  links.
- Collect path volumes in vector **x**.

$$
\mathbf{y} = A\mathbf{x} \text{ where } A = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}. \quad \text{University of } \mathcal{A} = \begin{bmatrix} \text{University} \\ \text{F} \\
$$

# Network Tomography with Double Counting

Non-binary configuration matrix

- Vehicle counts often collected through inductive loop detectors.
- Moving metal in magnetic field generates current...
- ... but e.g. stop-start motion can result in double counting.

Example



- Nodes 1 and 2 are origins, 2 and 3 are destinations.
- Vehicles on link 3 may be double counted.

• Traffic counts 
$$
\mathbf{y} = (y_1, y_2, y_3)^T
$$
.

$$
\mathbf{y} = A\mathbf{x} \text{ where } A = \left[ \begin{array}{rrrr} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 2 \end{array} \right]
$$

# Resampling Contingency Tables

- **a** *x* cell entries in table.
- *y* marginal totals (or similar).
- Resampling entries *x* conditional on *y* can be used to perform exact inference, creating confidentialized cross-tabulations of official statistics, etc.

#### Example  $(2 \times 3$  table)



# Resampling Contingency Tables

- **a** *x* cell entries in table.
- *y* marginal totals (or similar).
- Resampling entries *x* conditional on *y* can be used to perform exact inference, creating confidentialized cross-tabulations of official statistics, etc.

#### Example  $(2 \times 3$  table)



# Other Applications

- Capture-recapture studies in ecology.
- Multi-list matching problems in public health.
- **•** Biosecurity surveillance.
- Inference for haplotype frequency.



4 0 8

4 m ⊧

## The Conditional Distribution of *x*

- Inference for *x* based on conditional distribution *f*(*x*| *y*).
	- $\triangleright$  Dependence of *f* on parameter  $\theta$  suppressed for notational convenience.
- $\bullet$  Courtesy of fundamental equation  $\mathbf{y} = A\mathbf{x}$ ,

$$
f(\mathbf{x}|\mathbf{y}) = \frac{f(\mathbf{x})f(\mathbf{y}|\mathbf{x})}{f(\mathbf{y})} = \frac{f(\mathbf{x})I_{\{\mathbf{y}=\mathbf{A}\mathbf{x}\}}}{f(\mathbf{y})}
$$

Normalizing constant is  $f(\bm{y}) = \sum_{\bm{x} \in \mathcal{F}_{\mathsf{A}, \bm{y}}} f(\bm{x}).$ 

• Here 
$$
\mathcal{F}_{A,\mathbf{y}} = {\mathbf{x} : \mathbf{y} = A\mathbf{x}} \cap \mathbb{Z}_{\geq 0}^r
$$
.

This is solution set is called the *y***-fibre**.

#### Z-Polytopes

- Continuous version of *y*-fibre is  $\{x : y = Ax, x > 0\}$ .
- This is intersection of linear manifold  $\{x : y = Ax\}$  with non-negative orthant  $\{x > 0\}$ .
- $\bullet$  Hence  $\{x : y = Ax, x \ge 0\}$  is a convex polytope.
- $\mathsf{F}$ ollows that fibre  $\mathcal{F}_{\mathsf{A},\bm{y}} = \{\bm{x}\colon \bm{y} = \bm{A}\bm{x}\} \cap \mathbb{Z}_{\geq 0}^{\prime}$  is a  $\mathbb{Z}\text{-}\mathsf{polytope}.$
- Assuming *A* of full rank, then F*A*,*<sup>y</sup>* is an *r* − *n* dimensional object embedded in *r*-dimensional space.
- Have flexibility in representation.

 $\mathbf{A} \oplus \mathbf{B}$   $\mathbf{B} \oplus \mathbf{A} \oplus \mathbf{B}$ 

#### Different Projections of a Polytope

Circuit network example:  $r = 5$  and  $r - n = 2$ 

**3**

**2**

 $\frac{1}{2}$ 

3

**1**

Like earlier example, but last route deleted.



Traffic counts  $\boldsymbol{y}=(4,4,4)^{\mathsf{T}}$  observed.



#### Inference

- Likelihood is  $L(\boldsymbol{\theta}) = f(\boldsymbol{y}|\boldsymbol{\theta}) = \sum_{\boldsymbol{x} \in \mathcal{F}_{A,\boldsymbol{y}}} f(\boldsymbol{x}|\boldsymbol{\theta})$
- **•** Hence direct resampling of **x** and likelihood-based inference for θ both require knowledge of F*A*,*<sup>y</sup>* ...
- ... but fibres usually far too large to enumerate.



## MCMC Based Inference

#### **Problem 1:** Resampling *x* for fixed θ.

- ▶ Applications: contingency table resampling, stochastic EM algorithm
- **Problem 2:** Posterior inference for θ.
	- **Sampling**  $f(\theta|\mathbf{x})$  **typically straightforward by Gibbs,** Metropolis-Hastings algorithms.
	- ▶ Iterate sampling from  $f(x|y, \theta)$  with sampling from  $f(\theta|x)$ .
	- $\blacktriangleright$  Sampling  $f(\mathbf{x}|\mathbf{y}, \theta)$  is challenging step.



**4 ロト 4 何 ト 4 重 ト** 

## Random Walk Z-Polytope Samplers

Hit and Run Algorithm

- Want to sample *f*(*x*|*y*) (parameter dependence suppressed)
- Recall that support of  $f(x|y)$  is Z-polytope  $\mathcal{F}_{A,y}$ .
- Will adopt random walk Metropolis-Hastings sampler.

#### **input**

Current state *x*

#### **generate candidate** *x* †

Draw **z** from set  $S = \{z_1, \ldots, z_M\}$  of possible moves Draw step size  $b \in \mathbb{Z}$ Define candidate  $\mathbf{x}^{\dagger} = \mathbf{x} + b\mathbf{z} \sim q(\cdot|\mathbf{x})$ **return** *x* † **accept/reject** Compute  $\alpha = \mathbf{1}_{\mathcal{F}_{A,y}}(\boldsymbol{x}^{\dagger})$  min  $\left\{1, \frac{f(\boldsymbol{x}^{\dagger}|\theta)q(\boldsymbol{x}|\boldsymbol{x}^{\dagger})}{f(\boldsymbol{x}|\theta)q(\boldsymbol{x}^{\dagger}|\boldsymbol{x})}\right\}$  $f(\mathbf{x}|\theta)q(\mathbf{x}^{\dagger}|\mathbf{x})$ o Update  $\mathbf{x} \leftarrow \mathbf{x}^{\dagger}$  with probability  $\alpha$ **return** *x*

**≮ロト ⊀ 倒 ト ⊀ ミト** 

## All the Right Moves

Focus for now on move directions; set move length  $b = 1$ .

Random walk sampler draws moves from set  $S = \{z_1, \ldots, z_M\}$ .

If a move *z* is to have any chance of acceptance, require:

\n- $$
Ax^{\dagger} = A(x + z) = y
$$
\n- $\Rightarrow Az = 0.$
\n- $\Rightarrow$  That is,  $z \in \text{ker}_{\mathbb{Z}}(A) = \text{ker}(A) \cap \mathbb{Z}^r$
\n- $x + z > 0.$
\n

 $\blacktriangleright$  Inequality interpreted elementwise (here and henceforth)

.

4 ロ ト 4 伺 ト 4 ヨ ト

#### Lattice Bases

A set  $S = \{u_1, \ldots, u_M\}$  is **lattice basis** if every  $z \in \text{ker}_{\mathbb{Z}}(A)$  can be written as a unique integer combination of the basis vectors.

Example The columns of

$$
U = \left[ \begin{array}{rr} 1 & -1 \\ -1 & 1 \\ 1 & -1 \\ 0 & 2 \\ 0 & -1 \end{array} \right]
$$

form a lattice basis for  $\mathcal{F}_{A,\gamma}$  in the double counting network tomography problem whenever  $v > 0$ .

K ロ ⊁ K 伊 ⊁ K 重 ≯



**•** Lattice basis comprises moves in coordinate directions.

4 0 8





**•** Lattice basis comprises moves in coordinate directions.

4 0 8





**•** Lattice basis comprises moves in coordinate directions.

4 0 8





**•** Lattice basis comprises moves in coordinate directions.

4 0 8





**•** Lattice basis comprises moves in coordinate directions.

4 0 8





- Lattice basis comprises moves in coordinate directions.
- Random walk cannot visit all points.

4 0 8



#### **Connectedness**

- Irreducibility of random walk required for convergence to target posterior.
- This requires that all elements of F*A*,*<sup>y</sup>* are accessible.
- **•** In other words, the MCMC sampler must be **connected**.
- Connectedness can be very difficult to check in practice.
- As we saw, lattice bases generally do not guarantee connectedness.



## Markov Bases and Sub-Bases

- A set of moves  $M_{\mathcal{F}_{A,\mathbf{y}}} = {\mathbf{z}_1,\ldots,\mathbf{z}_L}$  is a **Markov sub-basis** if it guarantees existence of walk between any pair of points on F*A*,*<sup>y</sup>* .
- A set of moves M*<sup>A</sup>* is a **Markov basis** if it guarantees existence of walk between any pair of points on any fibre (i.e. for all  $y \ge 0$ ).
- Computing Markov bases can be very difficult.
- Most successful approach uses **algebraic statistics** (Diaconis and Sturmfels, 1998).
	- $\triangleright$  But computationally prohibitive in even moderately large applications.

Diaconis, P., & Sturmfels, B. (1998). Algebraic algorithms for sampling from conditional distributions. *The Annals of Statistics*, **26(1)**, 363–397.



 $\mathbf{A} \oplus \mathbf{B}$   $\mathbf{A} \oplus \mathbf{B}$ 

## Mixing Properties Problems with Markov Bases

- Samplers using full Markov bases often mix **very** poorly.
- Full Markov bases can be huge.
	- $\triangleright$  For given  $\mathbf{v}$ , Markov basis typically contains many useless moves.
	- $\triangleright$  May wait a long time to select essential move.
- Stanley, C., & Windisch, T. (2018) prove arbitrarily slow convergence to uniform target  $f(x | y)$  in large problems.

Stanley, C., & Windisch, T. (2018). Heat-bath random walks with Markov bases. *Advances in Applied Mathematics*, **92**, 122-143.

**4 ロト 4 何 ト 4 重 ト** 

## Mixing with Markov Sub-Bases

- Markov sub-basis typically much smaller than full Markov basis.
- If moves in a given Markov sub-basis are poorly aligned to polytope geometry, then mixing still slow.
- But Markov sub-bases are not unique...
- ... and mixing can be rapid for well chosen basis.

#### Example: Contingency Table Resampling Bad Geometry

$$
y = (10, 10, 1, 9)^T
$$
  
\n
$$
\begin{array}{c|ccccc}\n & 1 & 9 & 10 \\
\hline\n10 & x_1 & x_2 & x_3 & & & & \\
 & & 10 & x_4 & x_5 & x_6 & & & & \\
 & & & & & & & & \\
\end{array}
$$
\nA Markov sub-basis is

 $\circ$ 

÷

$$
\mathcal{M}_{\mathcal{F}_{A,\mathbf{y}}} = \{ (1, -1, 0, -1, 1, 0)^T, \\ (1, 0, -1, -1, 0, 1)^T \}
$$

0 2 4 6 8 10

 $x<sub>5</sub>$ 

**≮ロト ⊀ 倒 ト ⊀ ミト** 

University Otag

∍

重

×.

#### Example: Contingency Table Resampling Bad Geometry



Mixing arbitrarily slow for  $\boldsymbol{y} = (M, M, 1, M - 1)^T$  for large M.



#### Example: Contingency Table Resampling Good Geometry



A F

## Augmenting Markov Sub-Bases

- $\mathcal{M}_{\mathcal{F}_{\mathcal{A},\mathbf{y}}}$  is an **augmenting Markov sub-basis** if any two points on  $\mathcal{F}_{A,\mathbf{v}}$  are connected by walk utilizing each move at most once.
- If  $|\mathcal{M}_{\mathcal{F}_{\mathcal{A}}, \bm{y}}| = \dim(\ker_{\mathbb{Z}}(\mathcal{A}))$ , then sampler mixes rapidly for uniform target *f*(*x* | *y*). (Stanley, C., & Windisch, T., 2018)
	- $\triangleright$  Technically, consider sequence of sampling problems with counts  $m$ *y*, *m* = 1, 2, ...

Stanley, C., & Windisch, T. (2018). Heat-bath random walks with Markov bases. *Advances in Applied Mathematics*, **92**, 122-143.

K ロ × K 御 × K 唐 × K 唐 ×

#### Example: Contingency Table Resampling Déjà vu



 $\mathcal{M}_{\mathcal{F}_{\mathcal{A},\mathbf{y}}}$  is an augmenting Markov basis

Hniversity

#### <span id="page-31-0"></span>Finding Small Augmenting Markov Sub-Bases Not easy!

- In principle the Graver basis for *A* generates an augmenting Markov sub-basis for any  $y > 0$ .
	- $\triangleright$  Graver basis arises in integer programming problems
	- $\blacktriangleright$  Larger than full Markov basis
- For rapid mixing, we need a Markov sub-basis that is:
	- ▶ augmenting;
	- $\blacktriangleright$  small.
- Lattice bases are small...
- ... and are sometimes (augmenting?) Markov bases (but when?)

イロト イ押 トイヨト

# <span id="page-32-0"></span>Lattice Bases as Augmenting Markov Sub-Bases

**Theory** 

H et al. (2024), H & Karimi (2024) found checkable conditions for lattice basis *U* to be an augmenting Markov basis.

#### Uses **dominating matrices**

- ▶ *M* is a c-mixed matrix if every column contains both positive and negative entries.
- ▶ A matrix *M* is dominating if it does not contain a square c-mixed matrix.
- **Theorem**: Columns of *U* form a Markov basis if and only if *U* is dominating.
- **Corollary**: every lattice Markov basis is augmenting, and hence gives rise to rapid mixing for uniform fibre sampling.

Hazelton, M.L., McVeagh, M.R., Tuffley, C. and van Brunt, B. (2024). *Bernoulli*, **30(4)**, 2676–2699.

Hazelton, M.L., & Karimi, M. (2024). *Statistics and Probability L[ett](#page-31-0)e[rs](#page-33-0)*, **[2](#page-31-0)[09](#page-32-0)**[,](#page-33-0) [110](#page-0-0)[10](#page-36-0)[6.](#page-0-0)

#### <span id="page-33-0"></span>Lattice Bases as Augmenting Markov Sub-Bases Example

For double counting network tomography problem, consider lattice bases:

$$
U_1 = \left[\begin{array}{rrr} 1 & -1 \\ -1 & 1 \\ 1 & -1 \\ 0 & 2 \\ 0 & -1 \end{array}\right] \qquad U_2 = \left[\begin{array}{rrr} 1 & 0 \\ -1 & 0 \\ 1 & 0 \\ 0 & 2 \\ 0 & -1 \end{array}\right]
$$

• Columns of  $U_1$  do not form a Markov basis.

- $\triangleright$   $U_1$  contains a square mixed matrix.
- ▶ No path from  $\bm{x} = (0,0,0,2,0)^T$  to  $\bm{x}' = (0,0,0,0,1)^T$  on fibre  $\mathcal{F}_{A,\bm{y}}$ with  $\textbf{\textit{y}}=(0,0,2)^{\textsf{T}}.$
- Columns of  $U_2$  form an augmenting Markov basis.

## Scalable Fibre Samplers

Research Directions

- Approximate samplers using lattice bases.
	- $\blacktriangleright$  Theory and methods.
- Mixing properties for Poisson models?



4 D.K. 4 何 ▶ B

## Thanks to ...

#### **Collaborators**

Masoud Karimi (Islamic Azad University, Bojnourd Branch) Bruce van Brunt (Massey U.) Chris Tuffley (Massey U.) Linus Fromm (Honours, U. Otago) Mike McVeagh (PhD, Massey U.) Andrew Robinson (U. Melbourne)

#### Funding







4 0 8

4 A + 4 E +

# <span id="page-36-0"></span>To Learn More ...

#### Journal Articles

Hazelton, M.L., McVeagh, M.R., and van Brunt, B. (2021). Geometrically aware dynamic Markov Bases for statistical linear inverse problems. *Biometrika*, **108(3)**, 609-626.

Hazelton, M.L., McVeagh, M.R., Tuffley, C. and van Brunt, B. (2024). Some rapidly mixing hit-and-run samplers for latent counts in linear inverse problems. *Bernoulli*, **30(4)**, 2676–2699.

Hazelton, M.L., and Karimi, M. (2024). When lattice bases are Markov bases. *Statistics and Probability Letters*, **209**, 110106.

#### R Package LinInvCount

github.com/MartinLHazelton/LinInvCount



-4 B +